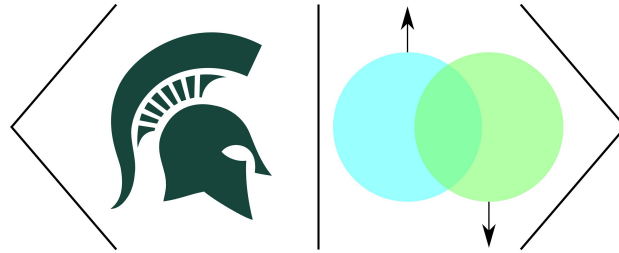


# Resource estimates for error-corrected quantum algorithms



QuIC Seminar 55  
Tuesday Nov. 24, 2020

# Review of <https://arxiv.org/abs/2011.04149>

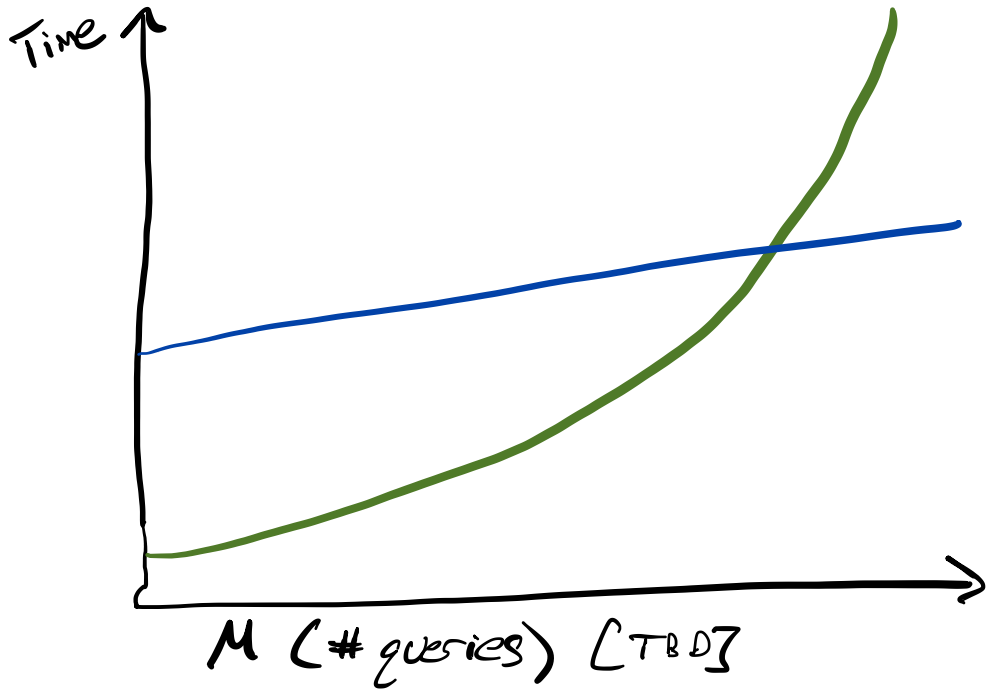
## Focus beyond quadratic speedups for error-corrected quantum advantage

Ryan Babbush,<sup>1,\*</sup> Jarrod R. McClean,<sup>1,†</sup> Craig Gidney,<sup>1</sup> Sergio Boixo,<sup>1</sup> and Hartmut Neven<sup>1</sup>

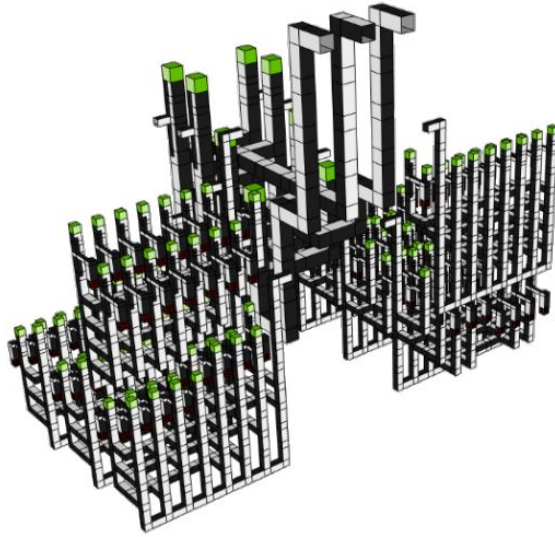
<sup>1</sup>*Google Quantum AI Team, Venice, CA 90291, United States of America*

(Dated: November 10, 2020)

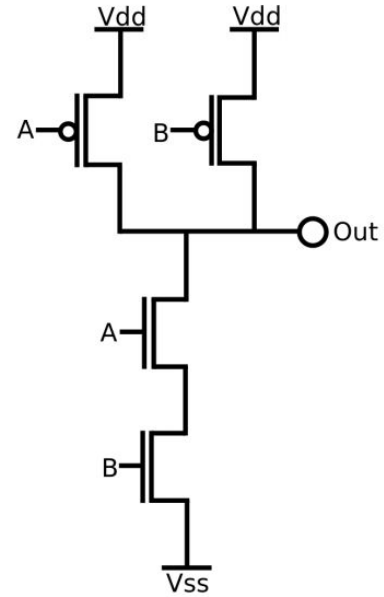
# Big picture



classical  $O(M^d)$  algorithm  
Quantum  $O(M)$  algorithm



(a) “Quantum NAND”  
> 10 qubitseconds



(b) “Classical NAND”  
<  $10^{-9}$  transistorseconds





























polynomial degree $d$	parallelism	resource “lower bound”		simulated annealing	
	speedup $S$	iterations $M$	runtime $\mathcal{T}^*$	iterations $M$	runtime $\mathcal{T}^*$
Quadratic, $d = 2$	1	$5.2 \times 10^5$	2.4 hours	$6.3 \times 10^7$	320 days
	$10^3$	$5.2 \times 10^8$	100 days	$6.3 \times 10^{10}$	880 years
	$10^6$	$5.2 \times 10^{11}$	280 years	$6.3 \times 10^{13}$	880 millennia
Cubic, $d = 3$	1	$7.2 \times 10^2$	12 seconds	$7.9 \times 10^3$	58 minutes
	$10^3$	$2.3 \times 10^4$	6.4 minutes	$2.5 \times 10^5$	1.3 days
	$10^6$	$7.2 \times 10^5$	3.4 hours	$7.9 \times 10^6$	40 days
Quartic, $d = 4$	1	$8.0 \times 10^1$	1.4 seconds	$4.0 \times 10^2$	2.9 minutes
	$10^3$	$8.0 \times 10^2$	14 seconds	$4.0 \times 10^3$	29 minutes
	$10^6$	$8.0 \times 10^3$	2.3 minutes	$4.0 \times 10^5$	4.9 hours



speedup factor	resource “lower bound”		simulated annealing	
	iterations $M$	runtime $\mathcal{T}^*$	iterations $M$	runtime $\mathcal{T}^*$
$R = 10^1$	$5.2 \times 10^7$	1.0 day	$6.3 \times 10^9$	8.8 years
$R = 10^2$	$5.2 \times 10^6$	15 minutes	$6.3 \times 10^8$	32 days
$R = 10^3$	$5.2 \times 10^5$	8.8 seconds	$6.3 \times 10^7$	7.7 hours

